North Canton Little League Local Rules – Rookies

Rev 5/20

The Game:

- A team can field as many as 10 players. A team can play with 8 players. If less than 8 are available it will be a FORFEIT, although the coaches may agree to play a practice game. If 10 players are dressed, they must all be playing the field.
- Games will have a 2-hour time limit. No new inning will start after 2 hours. No inning may begin after 8PM on school nights.
- Every member of the team must play at least 3 defensive innings per game.
- No player can play the same position more than 3 innings per game.
- All players will spend at least 2 innings per game in the infield.
- Every player will be given the opportunity to bat in the leadoff position at least once during the season.
- Each game lasts 6 innings. A team's at bat ends after 3 outs or 5 runs have scored. In the final (6th) inning, a team may score as many runs as they can.
- A player that is being held out of a game for disciplinary reasons must first be cleared with the rookie league rep.

Pitching/Defense:

- Coach Pitch will be used. The batting team's coach will pitch to the hitters. The coach will sit on a bucket and throw from 25-35 feet.
- If, after 5 good pitches, a player has failed to hit the ball, a batting tee will be placed for the player's use.
- The catcher is not to set up behind the batter and catch each pitch. He should be stationed along the fence, well back of the plate.
- All outfielders must be positioned off the infield skin. The centerfielder should not be used as a second baseman.

Offense:

- The Infield Fly Rule is not observed.
- Continuous Batting Order will be used.
- Little League's 'One Foot in the Batter's Box'-rule will not be enforced.
- Players are to be taught not to throw equipment.
- Batters must wear batting helmets equipped with a cage.
- A 15 foot arc will be drawn from home plate. Any batted ball not passing the line is a foul ball.
- Baserunners cannot leave a base before the pitched ball reaches the plate. There are no steals and no lead
 offs.
- There will not be a base awarded on overthrows of first base.
- Baserunners can advance until the ball is in possession within the pitching circle. The "pitcher" must control the
 base paths. Be fair and consistent. When the ball is secured within the circle, baserunners are entitled to the
 closest base.

Managers:

- The batting team's pitcher will act as head umpire. Base coaches can assist on calls, but the final authority is the guy on the mound. No arguments or appeals are allowed.
- Equipment is to be returned to the rookie shed immediately upon completion of each game.

General:

- The home team shall occupy the 3rd base dugout.
- When lightning is sighted, <u>all</u> games will be stopped for 20 minutes. Please direct players to their cars to wait out the suspension.
- Managers are not at their discretion to apply new rules or ignore ones detailed in the LL rulebook or these local rules.